★ AmeriKids GYMNASTICS
 ★ JUDGING GUIDELINES
 ★ 2017-18 Girls & Boys Program

GENERAL & SPECIFIC EVENT DEDUCTIONS - (Level 1 & 2 only)			
Execution & Faults (per element)	· · · · · · · · · · · · · · · · · · ·		
• Small error	.05		
• Medium error	. <mark>05 to .15</mark>		
• Large error	.15 to .20		
Unnecessary movements of arms/trunk/			
legs to keep balance			
Small (movement of arms or legs)			
• Medium (movement of arms & trunk)	Up to .20		
• Large (movement of entire body)			
Jump/Leaps without amplitude	Up to 0.20		
Extra avings (1			
• If the feet break the plane of the bar (uprig	(ht) 0.30		
• If the feet of eak the plane of the bar (uping	(iii) 0.50		
An exercise without a dismount	0.30		
Touch on the bar and/or mat			
throughout the routine	Up to 0.20		
Touch of hand/foot on the floor, vault or	Up to 0.20		
beam to maintain balance			
Dismount/Landing			
Dismount/Landing	$U_{r} = 0.10 (max 0.20)$		
Step (each occurrence)	Up to 0.10 (max 0.30)		
 Directional error on dismount landings 	Up to 0.20		
Or tumbling passes			
• Fall	0.50		
Picking of the leotard or uniform	No deduction		
TRAIng of the Rotard of uniform			
Music			
• Problem with the CD/MP3/Player	No deduction		
• Not using music when required	0.30		
Spotting Deductions			
Coaches spotting gymnast during routine (tou	ch) Up to 0.50 (each occurrence)		
• If the coach completes or does over 50% of the skill The value of the element			
_			

Judging Baseline score

It is the AmeriKids judging philosophy to have a positive competitive experience for all. Our goal is to keep gymnasts in the sport and give every individual the opportunity to compete.

• Lowest Baseline Score

7.00 not including falls or omitted skills

- Fall Deductions

 Fall
 - Incomplete part of the element attempted

Not to exceed the value of the element

In the event a gymnast falls, she will <u>not</u> automatically lose the full value of the element. This should allow the gymnast to receive credit for any part of the element that she completed before the fall at the judge's discretion.

0.50

Deliberate Omission	The value of the element
Adding a skill	<mark>0.20</mark>
Skills Performed Out of Order	0.30

Deductions taken from average by the	*Taken at the State Meet and above only*
chief (head) judge	
• Lack of presentation by gymnast before/after e	exercise 0.10 each occurrence
• Coaching	1^{st} offense \rightarrow Warning to coach

 2^{nd} offense $\rightarrow 0.20$ once for the routine

To receive the deduction, a coach will instruct the gymnast what skills or technique to perform while he/she is competing on the event. This includes using hand and body signals as well as verbal cues. Encouragement and cheering will be allowed.

 Turn on floor/beam deduction A turn that is executed going the wrong direction or executes the wrong type of turn i.e.) Level 4 turn – the gymnast has her left to the left will receive this deduction for 	ft foot in passe and then executes her turn
• Failure to remove board after completing the mount (For all levels)	Warning to the coach
Going out of bounds on floor	No deduction
Gymnast not presenting/saluting before or after a routine	0.10 (Only taken at the State meet or higher)

AK-2 Uneven bar glide specifics deductions • Execution (arms, legs, feet, head)	Up to 0.20
• Rhythm and Failure to open the hips Hips are required to open slightly	Up to 0.10
No full extension needs to be seen	
• Tapping or brushing the feet against the f	loor <mark>0.20</mark>
Double bounce on the board	Warning 0.50 at State Meet or higher
Blocking the judges view of gymnast Note: If a coach has to spot from that particul change his/her view to judge the routine so that the every effort to clear the view of the judges.	ar side and for safety concerns, the judge may ir view will not be blocked. <mark>Coaches should make</mark>
	DEDUCTIONS - (Level 3 and above)
• Small error	
Medium error	.05 Up to .20
• Large error	
Angle Deductions	
All missed angle requirements	.10 per occurrence
Unnecessary movements of arms/trunk/ legs to keep balance	
 Small (movement of arms or legs) Medium (movement of arms & trunk) Large (movement of entire body) 	Up to 0.20
Hold Deductions	
For 2 second hold skills	0.10
• Held less than 2 seconds For 1 second (Momentary) hold skills	0.10
• Held less than the slight pause	0.05
Spacing Optionals	

Poor head/body positions	<mark>0.20</mark>
Jump/Leaps without amplitude	<mark>0.10</mark>
 Extra swings (each occurrence) If the feet break the plane of the bar (uprig Small movements of the feet or legs 	ght) 0.30 0.10
Preparation (pauses) to long before skills (each occurrence)	0.10
An exercise without a dismount	0.30
Touch on the bar and/or mat throughout the routine Taps feet on floor during kip	Up to 0.20 0.30 – 0.50
Touch of hand/foot on the floor, vault or beam to maintain balance	Up to 0.20
Saltos not performed to feet (bottom of feet first)	VOID skill
Dismount/Landing Step (each occurrence) Directional error on dismount landings or tumbling passes 	Up to 0.10 (max 0.30) Up to 0.10
• Fall	0.50
Picking of the leotard or uniform	No deduction
Music Problem with the CD/MP3/Player Not using music when required 	No deduction 0.30
 Spotting Deductions Coaches spotting gymnast during routine (tou If the coach completes or does over 50% of the 	
Judging Baseline Score	
It is the AmeriKids judging philosophy to have a po to keep gymnasts in the sport and give every individ	· · · ·
• Lowest Baseline Score	7.00 not including falls or omitted skills

Fall Deductions				
FallIncomplete part of the element attempted	0.50 Not to exceed the value of the element			
In the event a gymnast falls, she will <u>not</u> automa should allow the gymnast to receive credit for any p				
fall at the judge's discretion.	Jait of the element that she completed before the			
	The sector of the alam out			
Deliberate Omission	The value of the element			
Adding a skill	0.20			
Skills Performed Out of Order	0.20 one time per routine			
Deductions taken from average by the	* Taken at the State Meet and above only *			
chief (head) judge				
• Lack of presentation/salute by gymnast before	/after exercise 0.10 each occurrence			
Coaching	1^{st} offense \rightarrow Warning to coach			
2 ⁿ	^{ad} offense $\rightarrow 0.20$ once for the routine			
To receive the deduction, a coach will instruct the g	ovmnast what skills or technique to perform while			
he/she is competing on the event. This includes usi				
Encouragement and cheering will be allowed.				
Turn on floor/beam deduction	1			
• A turn that is executed going the wrong				
direction or executes the wrong type of turn 0.20				
i.e.) Level 4 turn – the gymnast has her left foot in passe and then executes her turn to the left will receive this deduction for turning the wrong direction				
Equipment				
• Failure to remove board after completing the mount (For all layels)	Warning to the coach			
the mount (For all levels)				
Going out of bounds on floor	No deduction			
Gymnast not presenting/saluting	0.10 (Only taken at the State meet			
before or after a routine	or higher)			
Blocking the judges view of gymnast				
Note: If a coach has to spot from that particula	ar side and for safety concerns, the judge may			

change his/her view to judge the routine so that their view will not be blocked. Coaches should make every effort to insure a clear view for the judges

BOYS - SPECIFIC DEDUCTIONS			
Deliberate Omission0.60 per element			
Adding a skill	0.20 (one time per routine)		
Skills performed out of order	0.20 (one time per routine)		
Sits or falls on the apparatus during a routine	0.40 per occurrence		
Required spotterA spotter is required on Vault, Rings and High Bar.gymnast will not be allowed to start their routine.	If the coach is not present on those events the		

Updated July 26, 2017

SPECIFIC DEDUCTIONS FOR VAULT - (Boys & Girls)				
RUN DEDUCTIONS • One baulk run is allowed • Second (boys)Third (girls) baulk run	No deduction Zero vault			
 HURDLE AND BOARD DEDUCTIONS One foot or alternate feet take off Feet in front of the shoulders (15° bkwd lean) at impact on the board Vertical shoulders directly over feet (no lean) Vert. to shoulders 15° ahead of feet (fwd lean) 16° or more (forward lean) 	-0.20 No deduction -0.20 -0.50 -0.70	Body position at impact on the board is critical to vaulti		
 PRE FLIGHT BODY POSITIONS Straight body and slight hollow Slight Pike to 90° pike or more 	No deduction Up to -0.20	EXECUTION DEDUCTIONS (Feet/Legs/Arms/Shoulders) • Slight bend, separation, or flexion to 45° • 45° to 90° • 90° or more	Up to 0.20	
 SUPPORT PHASE (Repulsion position) Straight body and slight hollow Slight pike to 90° degrees of pike or more 	No deduction Up to -0.20	EXECUTION DEDUCTIONS (Feet/Legs/Arms/Shoulders) • Slight bend/separation/flexion to 45° degrees • 45° to 90° • 90° or more	Up to 0.20	
 REPULSION POSITION Straight body block off of the table or mats PRIOR to vertical handstand position 	No deduction	Pike-Arch/Tuck-Kick/Bent arm-Push AFTER passing through the vertical handstand position = no repulsion	Up to 0.50 + execution deductions	

POST FLIGHT BODY POSITION		
 Straight body and slight hollow 	<mark>No</mark>	EXECUTION DEDUCTIONS
		(Feet/Legs/Arms/Shoulders)

 Slight pike to slight arch to 90° of pike or more; Large arch 	deduction Up to 0.20	 Slight bend/separation/flexion to 90° or more 	Up to 0.20
HEIGHT & DISTANCE			
• Less than one arm length in height	Up to 0.50		
• Less than one body length in distance	Up to 0.50		
LANDING DEDUCTIONS			
• Small step or hop, touching hands down	Up to 0.10	• Three or more steps	-0.30
 Medium step or hop, two steps Large step 	<mark>Up to 0.20</mark>	 Hands down with support 	-0.30
<mark>or hop</mark>		• Fall	-0.50